

THE STAR

STACK

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LEVELS

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FESTIVAL APRIL 11 - 23, 2024

BUY-IN (\$)

\$290 (\$250 + \$40)

\$1,150 (\$1,000 + \$150) *

\$270 (\$230 + \$40)

\$290 (\$250 + \$40)

\$450 (\$400 + \$50)

\$1,150 (\$1,000 + \$150) *

\$330 (\$300 + \$30)

\$310 (\$270 + \$40)

\$1,650 (\$1,500 + \$150) *

\$450 (\$400 + \$50)

\$290 (\$250 + \$40)

\$310 (\$270 + \$40)

\$675 (\$300

+ \$300 + \$75)

\$1,100 (\$1,000 + \$100)

\$290 (\$250 + \$40)

\$550 (\$500 + \$50)

\$675 (\$600 + \$75)

\$5,000 (\$4,700 + \$300) *

\$310 (\$270 + \$40)

\$290 (\$250 + \$40)

\$1,350 (\$800

+ \$400 + \$150) *

\$310 (\$270 + \$40)

\$415 (\$375 + \$40)

\$350 (\$300 + \$50)

\$1,350 (\$800

+ \$400 + \$150) *

\$3,000 (\$2,750 + \$250) *

\$2,575 (\$2,500 + \$75)

\$20,000 (\$19,000 + \$1,000) *

\$1,000 (\$600

+ \$300 + \$100)

\$290 (\$250 + \$40)

\$350 (\$300 + \$50)

\$2,000 (\$1,800 + \$200) -

\$440 (\$400 + \$40)

\$330 (\$300 + \$30)

\$2,000 (\$1,800 + \$200) -

\$440 (\$400 + \$40)

\$440 (\$400 + \$40)

\$2,000 (\$1,800 + \$200) -

\$1,100 (\$1,000 + \$100)

\$270 (\$230 + \$40)

\$1,075 (\$1,000 + \$75)

\$1,150 (\$1,000 + \$150)*

\$10,000 (\$9,600 + \$400)*

\$565 (\$500 + \$65)

RE-ENTRY

1-in-8 wins a Seat. Milestone is 80,000.

Unlimited Re-Entry

1-in-5 wins a Seat. Milestone is 50,000.

1-in-8 wins a Seat. Milestone is 80,000.

Freezeout

Unlimited Re-Entry

Unlimited Re-Entry

1-in-5 wins a Seat. Milestone is 50,000.

Single Re-Entry

Single Re-Entry

1-in-8 wins a Seat. Milestone is 80,000.

1-in-5 wins a Seat. Milestone is 50,000.

Unlimited Re-Entry

Unlimited Re-Entry

1-in-8 wins a Seat. Milestone is 80,000.

1-in-10 wins a Seat. Milestone is 120,000.

Unlimited Re-Entry

Single Re-Entry

1-in-5 wins a Seat. Milestone is 50,000.

1-in-8 wins a Seat. Milestone is 80,000.

Unlimited Re-Entry

1-in-5 wins a Seat. Milestone is 50,000.

1-in-8 wins a Seat. Milestone is 96,000.

Freezeout

Unlimited Re-Entry

Unlimited Re-Entry

1-in-8 wins a Seat. Milestone is 96,000.

1-in-5 wins a Seat. Milestone is 40,000.

Unlimited Re-Entry

Unlimited Re-Entry

1-in-8 wins a Seat. Milestone is 50,000.

Unlimited Re-Entry

Unlimited Re-Entry

1-in-5 wins a Seat. Milestone is 50,000.

Freezeout

Unlimited Re-Entry

1-in-5 wins a Seat. Milestone is 50,000.

1-in-5 wins a Seat. Milestone is 50,000.

Unlimited Re-Entry

Freezeout

1-in-5 wins a Seat. Milestone is 50,000.

1-in-10 wins a Seat. Milestone is 120,000.

Freezeout

Unlimited Re-Entry

Single Re-Entry

FESTIVAL SCHEDULE

TIME **EVENT**

10.30am Championship Event Milestone Satellite

2.30pm Opening Event Day 1A

6.30pm Opening Event Milestone Satellite

7.30pm Championship Event Milestone Satellite

10.30am \$450 Surf's Up 2.30pm Opening Event Day 1B

7.30pm \$330 Hyper Turbo

8.30pm Mystery Bounty Milestone Satellite

11.30am Opening Event Day 2 1.30pm

\$1,650 Mix Max Action Clock Day 1 \$450 The Lifesaver 3.30pm (Surf Lifesaving Charity Event)

6.30pm Championship Event Milestone Satellite

Mystery Bounty Milestone Satellite 8.30pm 11.30am Opening Event Day 3

11.45am \$1,650 Mix Max Action Clock Day 2 1.30pm \$675 Big Bounty Day 1

5.30pm \$1,100 PLO Day 1

6.30pm

8.30pm

Championship Event Milestone Satellite \$5K Challenge Milestone Satellite 11.30am \$675 Big Bounty Day 2

11:45 am \$1,100 PLO Day 2

1.30pm \$675 PLO Day 1

3.30pm \$5K Challenge Day 1 6.30pm **Mystery Bounty Milestone Satellte**

\$5K Challenge Day 2

Mystery Bounty Day 1A

\$350 Wipeout

Mystery Bounty Day 1B

\$3K PLO High Roller Day 1

Mystery Bounty Day 2

\$3K PLO High Roller Day 2

\$20K Super High Roller Day 1

Shark Attack Survivor Bounty Day 1

Shark Attack Survivor Bounty Day 2

WPT Prime Championship Event Day 1A

Championship Event Milestone Satellite

\$330 NLH Action Clock One Day Event

WPT Prime Championship Event Day 1B

Championship Event Milestone Satellite

Championship Event Milestone Satellite

WPT Prime Championship Event Day 1C

Mini Championship Event Milestone Satellite

\$1,100 Ultimate Turbo Event

High Roller Milestone Satellite

Mini Championship Event Day 1

\$10K High Roller Day 1

\$10K High Roller Day 2

Mini Championship Event Day 2

The Closeout

WPT Prime Championship Event Day 2

WPT Prime Championship Event Day 3

\$20K Super High Roller Day 2

Championship Event Milestone Satellite

Mystery Bounty Milestone Satellte

\$3K PLO High Roller Milestone Satellite

\$20K Super High Roller Milestone Satellite

Shark Attack Survivor Bounty Milestone Satellite \$240 (\$200 + \$40)

10.30am Championship Event Milestone Satellite 11.15am \$675 PLO Day 2

11.30am 2.30pm

12.30pm

3.30pm

7.30pm

8.30pm

11.30am

12.30pm

2.30pm

3.30pm

7.30pm

10.30am

12.30pm

12.45pm

2.30pm

7.30pm

10.30am

12.30pm

7.30pm

9.30pm

11.30am

7.00pm

8.15pm

8.30pm

11.30am

12.30pm

2.30pm

11.30am

12.30pm

1.15pm

1.30pm

SAT 20.04

SUN 21.04

MON

22.04

TUE 23.04 \$350 PLO

6.30pm 7.30pm 10.30am

WED 17.04	
THU 18.04	
FRI 19.04	

DATE	Y
THU 11.04	
FRI 12.04	
SAT 13.04	
SUN 14.04	
MON 15.04	
TUE 16.04	
WED 17.04	
THU 18.04	

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-1st Place wins an AUD \$16,000 entry to the WPT World Championship which is taken from the prize pool. WPT value adds accommodation for the winner.

*1st Place wins an AUD \$6,000 WPT Prime Championship package which is taken from the prize pool. Package includes direct entry (valued at \$1,700) with the remainder issued as a cash prize to go towards flights and accommodation.

BUY-IN: AUD \$1,100

CHAMPIONSHIP

APRIL 19 - 23, 2024

FESTIVAL

APRIL 11 - 23, 2024

CHAMPIONSHIP STRUCTURE



THESSTAR

BUY-IN & FEES:

\$1,100 buy-in = \$1,000 (Prize Pool) +\$100 (Fee).

START TIME:

Days 1 A begin at 14:30. Days 1 B begin at 12:30. Days 1 C begin at 11:30. Day 2 begins at 11:30. Final Table begins at 12:30.

LEVELS:

Day 1: 40 minutes per level playing down until end of Level 16 or 12.5% of players remaining. For players to be in the money after Day 1, all flights (Day 1A, Day 1B & Day 1C) must finish with 12.5% of the field remaining.

Day 2: 60 minutes levels until the final nine (9) players remain or until end of level 27. Final Table: 60 minutes per level until two (2) players remain. Break every 2 levels. 30-minute levels thereafter. Break every 4 levels.

RE-ENTRY RULES:

Re-entry is permitted for each starting flight until registration is closed.

LATE REGISTRATION:

Registration will close at the start of Level 10 on each Day 1.

STARTING STACK:

Players will start with 40,000 in tournament chips.

Late registrants and alternates will begin with a full starting stack.

Tournament chip stacks will be put into play at the start of the event for all registered players who have been issued a table and seat assignment.

At the conclusion of the registration period, all paid entries (including alternates) who have yet to take their seat will be assigned a seat and their chips will be put into play.

BREAKS:

40 Minute levels: Players will have a 15-minute break every 3 levels. 60 Minute levels: Players will have a 15-minute break every 2 levels.

DINNER BREAK:

TBD

PLAYERS PER TABLE:

Day I's will play 9-handed.

Day 2 onward will play 8-handed, space permitting or when 10 tables are remaining. In the event that Day 2 begins 9-handed, tables will be balanced to accommodate 8handed play at the Tournament Director's discretion.

The Final Table is 9-handed.

ACTION CLOCK

The Action Clock will be put into play on each Day 1 at the conclusion of level 15. Each time bank is worth 30seconds, and each player has 30 seconds to act. Each player will receive four (4) time extensions when the Action Clock is put into play. Each player will receive four (4)additional time extension chips at the start of Day 2. Each player will receive four (4)additional time extension chips when twenty-four (24) players remain. Each player will receive four (4) additional time extension chips when nine (9) players remain. See Action Clock rules for details.

ANTE FORMAT (BIG BLIND ANTE):

Single ante will be posted by the player in the big blind, in the amount equivalent to the big blind. Ante is posted before the big blind and players are eligible to collect the entire ante, even when out of the big blind. The full ante is maintained until the completion of the tournament.

PAYOUTS:

One in eight (1-in-8) entries will be in the money (approximately 12.5%). WPT® Calculator will be used.

PLAYER'S CARD and PLAYER RELEASE:

All Tournament players must complete the WPT Player Release Form to participate.

SEATING REDRAWS:

A redraw will occur at the conclusion of each Day 1. The final redraws will take place at 24, 16, and 9 players during the normal course of play.

WPT PLAYER OF THE YEAR:

This Event is eligible for the WPT® Player of the Year.





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Break

Close registration

100 - 200200 2 200 - 300 300 3 200 - 400 400 300 - 500 4 500 5 300 - 600 600 6 400 - 800 800 7 500 - 1,000 1000 1200 8 600 - 1,200 9 800 - 1,600 1600 10 1,000 - 2,000 2000 11 1,500 - 2,500 2500 12 1,500 - 3,000 3000 13 2,000 - 4,000 4000 14 3,000 - 5,000 5000 3,000 - 6,000 6000 16 4,000 - 8,000 8000 17 5,000 - 10,000 10000 18 6,000 - 12,000 12000 15000 19 10,000 - 15,000 10,000 - 20,000 20 20000 15,000 - 25,000 25000 21 22 15,000 - 30,000 30000 23 20,000 - 40,000 40000 24 50000 25,000 - 50,000 30,000 - 60,000 25 60000 26 40,000 - 80,000 80000 27 50,000 - 100,000 100000 28 75,000 - 125,000 125000 150000 29 75,000 - 150,000 30 100,000 - 200,000 200000 31 125,000 - 250,000 250000 32 150,000 - 300,000 300000 33 200,000 - 400,000 400000 34 500000 250,000 - 500,000 35 300,000 - 600,000 600000 36 400,000 - 800,000 800000 37 500,000 - 1,000,000 1000000 38 600,000 - 1,200,000 1200000 39 800,000 - 1,600,000 1600000 40 1,000,000 - 2,000,000 2000000



BUY-IN: AUD \$2,000

CHAMPIONSHIP

APRIL 19 - 23, 2024

FESTIVAL

APRIL 11 - 23, 2024

ACTION CLOCK RULES



- 1. Dealers will initiate the start of the Tournament Action Clock upon the completion of the deal. Time will begin for a player once the natural flow of play has come to a brief pause pending their action and be reset to the corresponding time for the next player to act.
- 2. When players act in turn, the Action Clock will be reset, with each player receiving a fresh 30 seconds to begin his or her action.
- 3. When a bet or raise has been made, the dealer will count and announce the bet or raise (including All In bets) prior to starting the Action Clock for the next player.
- 4. To facilitate the smooth operation of the tournament, all tournament chips must remain in full stacks of twenty (20) chips, when available.
- 5. When breaking a table, a player must keep their time extensions and tournament chips in plain view while traveling to their new seat.
- 6. Each time extension will add an additional thirty (30) seconds to act.
- 7. Players will receive time extension chips at predetermined stages (set level or remaining number of players) as outlined on the structure sheet.
- 8. Players are required to keep all time extension chips visible and on the table at all times.
- 9. Players will automatically lose one (1) time extension each time the Action Clock reaches zero (0), and will be instructed by the dealer to turn in the corresponding amount of time extensions used at the completion of their action. Players are not responsible for placing a time extension chip into the pot in real time.
- 10. In the event that a player does not have any time extensions remaining and the Action Clock reached zero (0), the player's hand will be declared dead (or the player will be forced to check if facing no action).
- 11. Once implemented, the Tournament Action Clock will be used until the completion of the event and will not be suspended.
- 12. At the conclusion of play each day, any unused time extension chips will be placed in the players' tournament chip bag and will carry over to the next tournament day. Time extensions are to be treated with the same level of importance as tournament chips, and removal of time extensions may be subject to penalty up to and including disqualification.
- See individual event rules for additional details.





